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### Quiz 3: Xcode

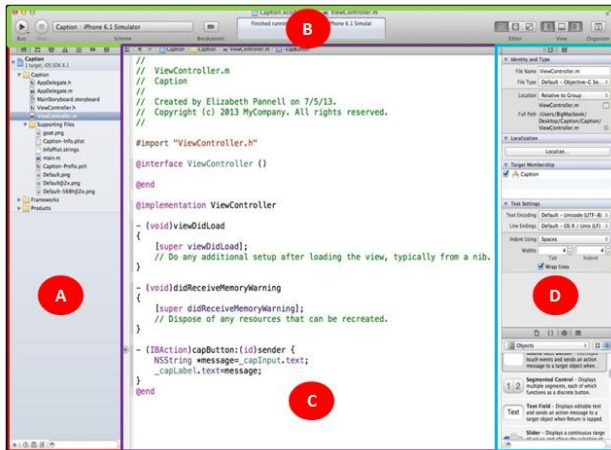
1. In which of the following files can one file the user interface View Controller?
  - a. **.storyboard file**
  - b. ViewController.h file
  - c. ViewController.m file
  - d. ViewController.nib file
2. Where can objects such as views, controls and menus be found?
  - a. Inspector pane
  - b. **Library pane**
  - c. Navigator area
  - d. Code snippet library
3. Which file would a developer go to if he needs to add code to an IBAction?
  - a. .storyboard file
  - b. ViewController.h file
  - c. **ViewController.m file**
  - d. ViewController.nib file
4. What is the purpose of IBOutlet?
  - a. To denote that a particular method is connected to by an action
  - b. **To hook up properties in code with objects in a storyboard**
  - c. To create the text for a button
  - d. To create navigation buttons
5. What is the result of the code below?

```
-(IBAction)howdyButton:(id) sender {  
    _howdyLabel.text=@"Howdy World";  
}
```

- a. Names the button **Howdy World**
- b. Creates a button called Howdy World
- c. **Displays the text Howdy World**
- d. Nothing—the syntax of the command is incorrect



6. Match each area of Xcode its proper description.



- |    |   |      |                |
|----|---|------|----------------|
| a. | A | i.   | Editor area    |
| b. | B | ii.  | Utility area   |
| c. | C | iii. | Toolbar        |
| d. | D | iv.  | Navigator area |
|    |   | v.   | Navigator area |



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